

**AMENDMENTS TO THE CLAIMS:**

This listing of claims will replace all prior versions, and listings, of claims in the application:

1-22. (Cancelled)

23. (Previously Presented) Apparatus for sharing data over a network having a plurality of network-connected terminals, each terminal comprising

- a visual display;
- a processor;
- storage; and
- memory;

wherein said memory in each terminal includes:

- a data object that contains data and that is duplicated to each of said other network-connected terminals, such that there exists within the network a set of duplicated data objects;

and

- computer program instructions for normal operations comprising:
  - periodically providing over said network an update of the data contained in said data object,
  - for said set of duplicated data objects, establishing one of said data objects as a master data object, wherein said master data object is responsible for maintaining consistency between the data in the data objects in said set, and

when the terminal that maintains said master data object becomes unavailable, determining which of said data objects in the set should be master data object and establishing said data object as master data object.

24. (Previously Presented) Apparatus according to claim 23, wherein said instructions to maintain data consistency between duplicated objects monitor CPU usage and network bandwidth utilization.

25. (Previously Presented) Apparatus according to claim 24, wherein a terminal becomes unavailable when its CPU usage exceeds a threshold.

26. (Previously Presented) Apparatus according to claim 24, wherein a terminal becomes unavailable when its bandwidth utilization exceeds a threshold.

27. (Previously Presented) Apparatus according to claim 23, wherein a terminal becomes unavailable when it is switched off.

28. (Previously Presented) Apparatus according to claim 23, wherein a terminal becomes unavailable when its connection to the network is lost.

29. (Previously Presented) A method of accessing data over a network of terminals, wherein each of said terminals maintains a data object that is duplicated over the network to each of said other terminals, such that there exists within the network a set of

uplicated data objects, and periodically provides over said network an update of the data contained in its data object; said method comprising:

for said set of duplicated data objects, establishing one of said data objects as a master data object, wherein said master data object maintains consistency between the data in the data objects in said set; and

when the terminal that maintains said master data object becomes unavailable, determining which of said data objects in the set should be master data object and establishing said data object as master data object.

30. (Previously Presented) A method according to claim 29, wherein each of said terminals monitors its own CPU usage and network bandwidth utilization.

31. (Previously Presented) A method according to claim 30, wherein a terminal becomes unavailable when its CPU usage exceeds a threshold.

32. (Previously Presented) A method according to claim 30, wherein a terminal becomes unavailable when its bandwidth utilization exceeds a threshold.

33. (Previously Presented) A method according to claim 29, wherein a terminal becomes unavailable when it is switched off.

34. (Previously Presented) A method according to claim 29, wherein a terminal becomes unavailable when its connection to the network is lost.

35. (Previously Presented) A terminal for sharing data over a network having a plurality of network-connected terminals, comprising

- a visual display;
- a processor;
- storage; and
- memory;

wherein said memory includes:

- a data object that contains data and that is duplicated to each of said other network-connected terminals, such that there exists within the network a set of duplicated data objects;

and

- computer program instructions for normal operations comprising:
  - periodically providing over said network an update of the data contained in said data object,

for said set of duplicated data objects, storing information as to which of said data objects is a master data object that is responsible for maintaining consistency between the data in the data objects in said set, wherein any of said duplicated data objects in the set may be a master data object, and

- when the terminal that maintains said master data object becomes unavailable, determining which of said data objects in the set should be master data object and establishing said data object as master data object.

36. (Currently Amended) A computer-readable storage medium having computer-readable instructions executable by a computer during normal ongoing operations such that, when executing said instructions, a computer will:

maintain a data object in memory that is duplicated to computers connected over a network, such that there exists within the network a set of duplicated data objects;

periodically provide over said network an update of the data contained in its data object;

for said set of duplicated data objects, store information as to which of said data objects is a master data object that is responsible for maintaining consistency between the data in the data objects in said set, wherein any of said duplicated data objects in the set may be a master data object, and

when the terminal that maintains said master data object becomes unavailable, determine which of said data objects in the set should be master data object and establish said data object as master data object.

37. (Currently Amended) A computer-readable storage medium according to claim 36, wherein the role of master data object is transferred to a different computer when the computer that maintains said master data object becomes unavailable.

38. (Currently Amended) A ~~method~~ computer-readable storage medium according to claim 36, wherein each of said computers monitors its own CPU usage and network bandwidth utilization.

39. (Currently Amended) A computer-readable storage medium according to claim 38, wherein a computer becomes unavailable when its CPU usage exceeds a threshold.

40. (Currently Amended) A computer-readable storage medium according to claim 38, wherein a computer becomes unavailable when its bandwidth utilization exceeds a threshold.

41. (Currently Amended) A computer-readable storage medium according to claim 37, wherein a computer becomes unavailable when it is switched off.

42. (Currently Amended) A computer-readable storage medium according to claim 37, wherein a computer becomes unavailable when its connection to the network is lost.